

Week of: Jan 28th

# Daily Lesson Plans

Teacher: SEDMOCK

	Monday	Tuesday	Wednesday	Thursday	Friday
Standards	1,2				
Benchmark	B				
Indicator	1,2,3				
Activity	Basketball - shooting skills / "Around the World"				
Materials	Basketballs / Poly Spots/ Index Cards				
Assessment	SWBAT improve on proper technique for shooting a basketball and an answer questions based on reading assignment for the month.				

Standards	Benchmarks (A)	(B)
1. Motor skills and movement patterns	Combine movement in authentic setting	Specialize manipulative skills in variety setting
2. Knowledge of movement concepts	Apply tactical concepts / performance	Apply biomechanical principles
3. Participates in physical activity	Engage in PA inside/outside school	Create and monitor a personal plan
4. Health enhancing level of fitness	Show health related fitness	Understand principles, components, and practices
5. Personal and social behavior	Safety / personal responsibility	Communication and social responsibility
6. Values physical activity	Self-Challenge / personal growth	PA for self-expression/social interaction

YEAR CLEMENTE WAS BORN?

YEAR CLEMENTE JOINED THE PIRATES?

YEAR CLEMENTE DIED?

HOW DID CLEMENTE DIE?

WHAT DATE DURING MLB SEASON IS  
ROBERTO CLEMENTE DAY?

CLEMENTE WAS ON A RELIEF MISSION  
TO WHERE?

DATE OF HIS 3000 HIT?

PIRATES BEAT WHO IN 1960  
WORLD SERIES?

PIRATES BEAT WHO IN 1971  
WORLD SERIES?

CLEMENTE'S WIFE'S NAME?

NAME OF 2 STADIUMS PIRATES PLAYED  
AT DURING CLEMENTE'S CAREER?

CLEMENTE'S # ?

WHAT # DID HE FIRST WEAR?

YEAR HE WAS INDUCTED INTO HOF?

YEAR HIS SPORTS CITY OPENED?

### “ Around the World “

- Place 4 Poly Spots out forming a  $\frac{1}{2}$  Circle around Baskets.
- Place index cards in a pile
- Students alternate turns
- Pick up index card and read question
- If they answer correctly, they are allowed to take one shot from the spot
- If they make the basket, they move to next spot and wait for their opponent to attempt the same task from the first spot.
- Keep taking turns
- 1<sup>st</sup> student to make a basket from all 4 spots wins the game.
- Index Cards are returned to pile